

1. What is the basic structure of a C++ program?
2. What are the Comments in C++?
3. Difference between Declaration and Definition of a variable.?
4. What is the difference between call by reference and call by value with respect to memory allocation? Give a suitable example to illustrate using C++ code.
5. Define Objects
6. List out the new operators introduced in c++.
- 7.. What is the use of Scope resolution operator?
8. List out the memory referencing operators.
9. Define friend function.
10. Define Function overloading.
11. How the objects are initialized dynamically?
12. Give the various types of constructors and explain the constructors?
13. What is meant by dynamic initialization of objects.
14. Define Destructor.
15. List some of the rules for operator overloading.